



## COMPETITION INFORMATION

### Juniors



#### COMPETITION FEES

A fee of **\$85 /player (summer season) & \$80/player (autumn season)** is payable for each competition.

- **To be eligible to play finals** a player must pay the full registration fee regardless of when they enter during the season.

**Important!** Each team requires a **minimum** of **11 players** OR must pay the equivalent of 11 players.

- If fees are not paid by round 3, at our discretion we may prevent a team from playing. If you find you are having difficulty with your payment, we are happy to discuss a payment plan.
- Teams with **incomplete Team Registrations** by round 3 will receive **NO COMPETITION POINTS** from week 4 onwards (these points will not be returned).

#### ***Making Payment of Fees***

The method for payments of fees:

- Individual players pay for the fees online through the MySportsEdge system (see venue website for details).

#### SUBSTITUTE PLAYERS

There are two types of substitute players:

- Casual – These are players that are not currently playing within the existing competition. This may include registered Oztag players that have played in a previous competition or someone that is a non-registered Oztag player and has never played previously
- Current / Fill in – These are players currently playing within the existing competition for another team

#### ***Casual Players***

- Can only play casually for the one team
- Must visit the admin disk prior to taking the field to pay a \$10 fee via the My sports Edge system (this is online only)
- If they are not a registered Oztag player, they will also be required to pay the appropriate membership fee
- Casual players are not eligible for finals

#### ***Fill-In Players***

- Opposing team must agree to the fill-in player/s
- Maximum of 2 fill-in players per team
- Fill-in players cannot create subs
- Each fill-in player will result in 2 points being awarded to the opposing team
- Fill-in players can only fill in for 1 division below what they are currently registered for i.e. Player is registered in an A Grade Men's team, can only fill in for A and B Grade Men's teams (same applies for mixed)
- Any team that is found not to have followed the above will have their game forfeited

If a team breaches the above for a second time their competition points will be removed and not returned

## **COMPETITION DURATION**

- **12 regular** fixture rounds in Summer (or 10 in Autumn) with 2 rounds being played on a weekend (Finals for U10's and above are included with in the 12 rounds).
- **Presentation afternoon** at completion of each competition, to be held on the final round.
- **Medals** for Winner, Runners Up & Participation will be handed out at the final round.

## **SHORTS**

- **Official Oztag Shorts** must be worn during competition. These can be purchased at the admin desk on sign-on nights and during the competition (\$25).
- **All Oztag shorts must be purchased via the Venue Manager/venue. Shorts purchased direct by an external supplier (with particular note to sublimated shorts) will not be able to be worn.**

## **TIME KEEPING**

- All games to start at the same time. If teams are not ready it is their time lost. Games will commence as per draw time, no exceptions.
- Game times are broken down into:
  - 2 minute warning for teams to take the field
  - 15 minute halves
  - 2 minute half time
  - 3 minutes between games

## **UNIFORM**

Uniform requirements are that:

- All players within the team have matching colour shirts
- Different colour official Oztag shorts are accepted.

## **POINTS SCORING SYSTEM**

The points scoring system is only for specific age divisions (U10's and above):

- Win or bye - 3 points
- Draw - 2 points
- Loss or forfeit with sufficient notice - 1 point
- Forfeit without sufficient notice - 0 points

## **FORFEITS**

- Teams must field 5 players inside of 5 minutes into the game or they forfeit.
- Teams that win due to opposition team forfeit receive 3 competition points and 5 Tries 'for'. This is only applicable for divisions U10 and above.
- For age division U10's and above:
  - Teams that forfeit and do not notify the competition Manager by 2.30pm on game day receive no points and 5 tries 'against'.
  - Forfeiting teams that notify the competition Manager by 2.30pm on game day receive 1 point and 5 points 'against'.

## WET WEATHER

- A decision will be made no later than 2.00pm on game night to see whether grounds are playable.
- For information please check the following after 2.00pm on game day:
  - Facebook page
  - Website
  - Contact the Venue Manager

## SIN BINS AND SEND OFFS

- Automatic penalties apply to any player being sent off or sin binned.
- The automatic penalties can be increased should the Venue Manager decide it is warranted.
- For more information on the Player Discipline process please refer to the Qld Oztag Policy Manual.

### *Send Offs*

- Any player **sent off** will **automatically** be given a **2-week suspension**.
- Individual incidents will be revised and may attract larger suspensions as per the Qld Oztag Policy manual.
- If the player wishes to **appeal**, this must be done **in writing** within 1 week of the related incident as per the Qld Oztag Policy manual.
- **In addition** to the 2 weeks suspension the player will be asked to be a **Touch Judge** for **4 games**. Until these 4 games are completed the player will not be able to return to play at any Oztag Venue within Qld.

### *Sin Bins*

- A player who is sin binned will be asked to stand at the oppositions try line for a period to be determined by the referee.
- In addition, if a player is **sin binned** they will be asked **to be a Touch Judge** for **2 games**. Until these two games are completed the player will be unable to return to play at any Oztag Venue within Qld.

## CONTACT INFORMATION

If you would like to contact us please review the 'Contact Us' tab on our Oztag website & Facebook page.

***Get Your Tag On!***